

PI2 STANDARD

PROJECT
TYPE
NOTES
QUANTITY
DATE

| Sparkling Silver - 01 | Black Velvet - 02 | Crystal White - 03 | Creamy - 04 | Hampton Bay - 05 | Lagoon - 06 |
|------------------------|--------------------------|--------------------|---------------------|-------------------------|-------------------|
| Urban Forest - 07 | In the Army - 08 | Rusty Angel - 09 | Rusty Rush - 10 | Milk and Chocolate - 11 | Fade to Gray - 12 |
| Mysterious Gray - 13 | Twilight - 14 | Lost Dream - 15 | Purple Sky - 16 | Fresh Oh - 17 | Funky P 18 |
| Kissing Aphrodite - 19 | Poseidon's Paradise - 20 | Blue Sky - 21 | Spring Green - 22 | Mellow Yellow - 23 | Golden Heart - 24 |
| Gun Metal - 25 | Champagne Cream - 26 | Copper Mine - 27 | Ancient Bronze - 28 | Jazz Gold - 29 | Olive Breeze - 30 |
| Moonlight Silver - 31 | Rosewood Red - 32 | | | | |

Digital: Not all screens are calibrated the same, and therefore, colors will appear differently between screens.

Physical: When texture is involved, there will be variations in color, character and tone within a product families.

Gun Metal: No Gun Metal finish is alike. It combines a mixture of transparent and black color particle.

Champagne Cream, Copper Mine, Ancient Bronze + Jazz Gold: These finishes have slight fading from specific powder coating production. Each luminaire will slightly vary.

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